

Dorsey Legal Arcade: Video Game Industry Legal Updates Volume 1, Issue 4

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Welcome to Issue 4 of the *Dorsey Legal Arcade*, our newsletter chronicling legal developments impacting the video game industry. At Dorsey & Whitney LLP, we have a strong international practice and an interest in changes in the law around the world that could affect our clients. That's why we chose to kick off this issue with a feature article discussing online child safety and video game regulations in China. Our second feature discusses a recent court decision asking the question, are video games works of art? Finally, this issue summarizes 25 United States court decisions from 2022 relating to such topics as loot boxes and consumer protection, the conflict between IP rights and video game realism, online harassment, jurisdiction and venue problems for foreign parties, cheat software, and others. Issue 4 can be downloaded [here](#). The cases discussed in Issue 4 are collected in a document available to download [here](#).

As engines for economic growth and technological advancement, video game companies encounter a variety of complex, multi-faceted legal issues that require creative and sophisticated solutions. At Dorsey, we have skilled attorneys who are familiar with the video game industry and experienced in IP, labor and employment, privacy and cybersecurity, corporate transactions, international law, and other areas relevant to game companies. Whether your company is in the Fortune 100 or in its early growth stages, our attorneys are ready to support your business needs. Please see our [Video Game Industry Practice Group web page](#) for more information.

The contributors to Volume 1, Issue 4 of the *Dorsey Legal Arcade* include Video Game Industry Group Co-Chairs Ryan Meyer (IP litigator) and Jeff Cadwell (trademark and copyright attorney); Dorsey's Hong Kong Office Head and Corporate Practice Group partner Simon Chan; Dorsey's Beijing Office Head and Commercial Litigation Practice Group partner Ray Liu; capital markets and corporate governance attorneys Hilda Chan and Jason Lin; corporate attorney Gloria Park; IP litigators Janelle Elysee and Dylan Harlow; trademark and copyright attorneys Brok Humbert, Alison Jarzyna, and Julia Lisi; patent prosecutor Nathan Searcy; and summer associate Alex Hake.

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Related Capabilities

- Video Games
- Creative Industries
- Intellectual Property
- Intellectual Property Litigation
- Patent Prosecution & Strategy
- Trademark, Copyright + Advertising

Thanks for reading Issue 4. Please stay tuned for Issue 5!